



# PLAYER EVALUATION



### MLB Score Legend:

The scale is as follows:

- 20: Very Poor
- 30: Well-Below Average
- 40: Below Average
- 45: Fring-Average
- 50: Average
- 55: Solid-Average
- 60: Plus
- 70: Plus-Plus
- 80: Top-Tier

### Pitchers Velocity:

- 80: 98 mph +
- 70: 93-97 mph
- 60: 90-92 mph
- 50: 88-89 mph
- 40: 85-87 mph
- 30: 83-84 mph
- 20: 82 mph -

### Sixty-Yard Dash

- 20: 7.6+ seconds
- 30: 7.4-7.6 seconds
- 40: 7.2-7.3 seconds
- 50: 6.9-7.1 seconds
- 60: 6.7-6.8 seconds
- 70: 6.5-6.6 seconds
- 80: Below 6.5 Seconds

### Catcher Pop Times:

- 80: < 1.7 seconds
- 70: 1.7-1.8 seconds
- 60: 1.8-1.9 seconds
- 50: 1.9-2.0 seconds
- 40: 2.0-2.1 seconds
- 30: 2.1-2.2 seconds
- 20: > 2.2 seconds

### Sample MLB Scout Rep:

<b>Dylan Bundy</b>
Grades (Future)
<b>Fastball:</b> 65 (70)
<b>Cutter:</b> 50 (60)
<b>Curveball:</b> 55 (60)
<b>Changeup:</b> 40 (60)
<b>Mechanics:</b> 55 (60/65)
<b>Command:</b> 50 (60)
<b>Control:</b> 50 (60)

EVAL BY:	Go 4 The Show
EVENT LOCATION:	SAPULPA HIGH SCHOOL FIELD
EVENT DATE:	2018AUG04
EVAL DATE:	2018AUG04
LAST:	<b>Avra</b>
FIRST:	<b>Ethan</b>
ID:	<b>600</b>
HT:	5' - 11"
WT:	152
THR:	R
BAT:	R
CLASS:	2021
SCHOOL:	Sapulpa
GPA:	3.86
ACT:	
POS 1:	SS
POS 2:	RHP
POS 3:	OF

CUR / PEAK MLB SCORE:	33
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CEILING PLAYING LEVEL:	Small College
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<b>COMPOSITE SCORE:</b>	
<b>33</b>	

ARM			GLOVE			HIT			SPEED	PITCHER			CATCHER		
M	S	A	M	R	C	M	C	P	60-YD	M	S	A	M	A	PT
31	25	30	30	33	31	31	36	39	7.21	30	20	32			

<b>STRENGTHS:</b>
[ Arm - Mechanics ] [ Glove - Range ] [ Glove - Catching ] [ Hitting - Mechanics ] [ Hitting - Contact ] [ Hitting - Power ] [ Speed - 60-YD Dash ] [ Pitching - Accuracy ]

<b>WEAKNESSES:</b>
[ Arm - Strength ] [ Pitching - Speed ]

<b>RECOMMENDATIONS:</b>
Focus on enhancing Strengths by continued work and exposure, as well as transforming Weaknesses to Strengths by getting Private Instruction to polish subject deficiencies. Additional pointers in Comments below.

<b>COMMENTS:</b>
Arm Velo Max = 72 mph. Bat Exit Velo Max = 84 mph. 5 Tool prospect upside with evolving Strength, Explosiveness and Quickness. Hard worker with many intangibles. Leadership qualities. Respected by teammates. Selfless player kind to build a winning tradition around. Arm can be plus level with emphasis. Ball carries on release.

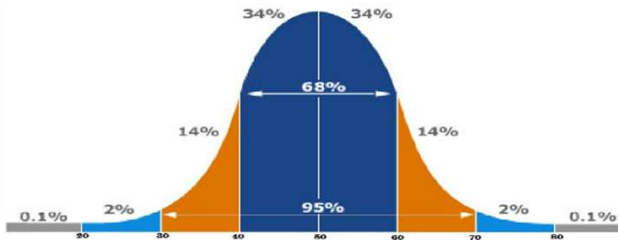
<b>Anthony Rendon</b>
Grades (Future)
Hit: 60 (70)
Power: 55 (65)
Speed: 50 (50)
Defense: 50 (55/60)
Arm: 55 (55/60)
Intangibles: 50 (60)

<b>Archie Bradley (2012):</b>
Grades (Future)
Fastball: 65 (70)
Curveball: 55 (60)
Changeup: 35 (50)
Mechanics: 50 (55)
Command: 35 (50/55)
Control: 35 (50/55)

<b>Other Non-Tool Factors:</b>
1 - Size
2 - Strength
3 - Pro Appearance (clean cut)
4 - Aggressiveness
5 - Growth potential
6 - Habits
7 - Dedication
8 - Agility
9 - Emotional maturity

<b>Mike Trout (2012):</b>
Hit: 55 (70)
Power: 45 (55)
Plate Disc: 55 (65)
Speed: 75 (80)
Defense: 60 (70)
Arm: 45 (45)

<b>Bryce Harper (2012):</b>
Hit: 50 (60)
Power: 70 (80)
Plate Disc: 50 (55)
Speed: 50 (45)
Defense: 45 (60)
Arm: 70 (80)



MLB 20-80 GRADING SCALE NORMAL DISTRIBUTION

